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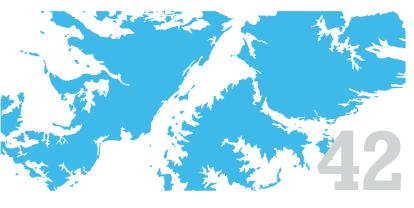
Bill Shea, CEO of Sharp Reflections, tells us how pre-stack seismic is essential for quantitative amplitude interpretation

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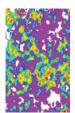
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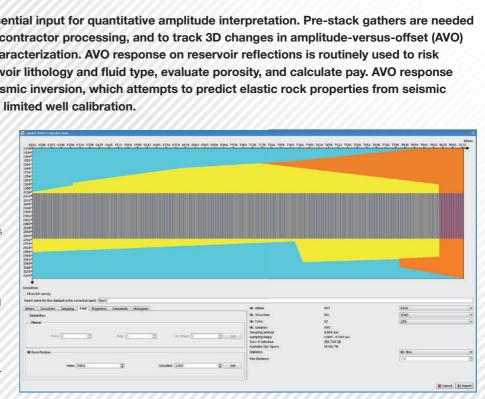


Data interpretation

Pre-stack seismic is essential input for quantitative amplitude interpretation. Pre-stack gathers are needed to QC data quality after contractor processing, and to track 3D changes in amplitude-versus-offset (AVO) for detailed reservoir characterization. AVO response on reservoir reflections is routinely used to risk prospects, predict reservoir lithology and fluid type, evaluate porosity, and calculate pay. AVO response is also a key input to seismic inversion, which attempts to predict elastic rock properties from seismic amplitude response and limited well calibration.

Infortunately, today's prestack datasets are massive, and best-practice workflows normally require multiple software packages and months of work time for processing QC, data conditioning, and detailed amplitude interpretation. Projects are commonly delayed by months to fix processing errors, pass data between applications, and integrate rock physics and seismic results. During periods of active exploration and field development, specialists often fail to deliver results in time for key drill decisions.

"Big Data" technologies are fully capable of crunching through multi-terabyte pre-stack datasets. However, most interpretation software is built on less powerful workstation platforms. Pre-Stack Pro is a new breed of software, which leverages high-performance computing (HPC) technologies to overcome performance bottlenecks and deliver real-



time quantitative interpretation directly from full-survey prestack datasets. Pre-Stack Pro combines fast processing and advanced data visualization in one tool, giving asset teams the

power to QC contractor data, fix data quality problems, and quickly generate angle stacks, attribute volumes, and rich attribute maps in a single interpretation canvas. Today, even inexpensive

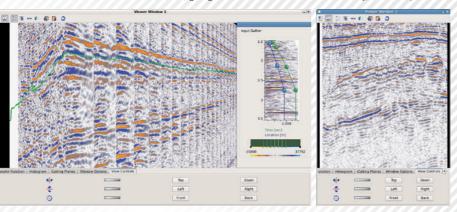
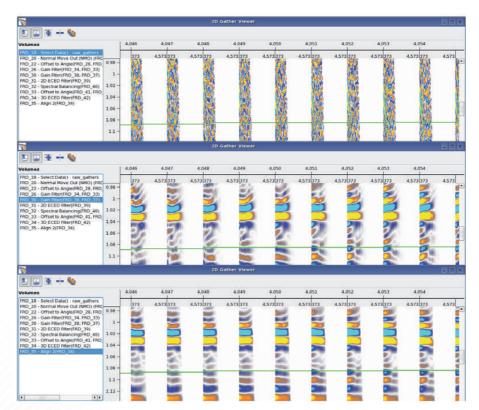


Figure 3 (right). Pre-stack processing sequence visualized in 2D gather viewer. All intermediate volumes are stored in memory on backend server, and graphics are rendered on CPUs and sent to client as video streams. Sequence shows input gathers (A), gathers after parabolic and linear tau-p Radon (B), and final gathers after 3D random noise cancellation and flattenning (C). Top of targeted reservoir sequence is shown by green horizon.

Figure 4 (below). Pre-Stack Pro rigate 4 (Delowy), Pre-Stack Pro processing workflow, which loads data, removes noise, flattens events, and generates 6-fold angle gathers as input to pre-stack inversion. The workflow can be run interactively (In memory) on small test volumes, and re-run in batch mode on the full survey.

server systems have sufficient throughput to process and analyze prospect-sized areas in days. By analyzing data in more detail, geophysicists improve their overall understanding of risk and uncertainty associated with specific amplitude prospects.

Development of today's commercial product began in 2006, when researchers from Germany's Fraunhofer ITWM and Stavanger-based EnVision teamed up to discuss ways to apply cluster computing technology to seismic analysis. At the time, clusters were widely used

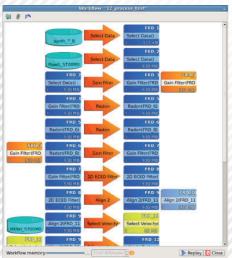


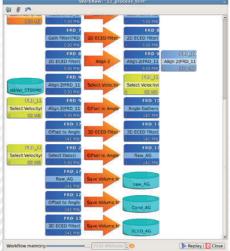
for seismic imaging, but not to analyze results after migration. The research team believed that a highly-parallel application built on a coming generation of multi-core CPUs and distributed computing frameworks could dramatically

increase data throughput, and allow real-time processing of millions of gathers. Statoil's R&D centre in Norway funded early prototypes built on an existing Fraunhofer graphic server engine, and Houston's Rock

Solid Images contributed money and working code to the effort. Envision and Fraunhofer spun off Sharp Reflections in 2010, to commercialize the first commercial product. Since launch, customers have contributed nearly \$1 million to enhance functionality, improve algorithms, and develop new interpretation tools that extend Pre-Stack Pro's capabilities.

On multi-server systems, Pre-Stack Pro stores and accesses complete pre-stack datasets on parallel storage servers, giving each compute node access to the entire dataset. The application uses Fraunhofer's GPI to create an aggregated memory architecture, which allows large gather subsets to be loaded to memory, visualized, or used as input for all processing modules. Data in memory can be converted from offset to angle, stacked, opacity rendered, or stacked in seconds. Tens of thousands of gathers can be scanned quickly in the applications' 3D viewers, which





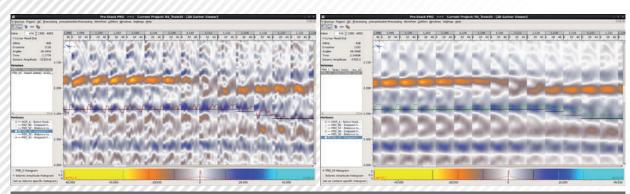


Figure 5. Angle gathers from reservoir zone between 2.1 and 2.3 seconds TWT, before (A) and after (B) conditioning. Solid black line in (A) indicates the position of an imported base reservoir horizon interpreted on a full-offset stack, and red pick is snapped to the pre-stack reflection. Green pick on conditioned gathers is more stable, and

render images directly on the CPU and send high frame rate streams to the client graphics card. Simple animation often reveals spatial variation in multiples and other coherent noise, that can be removed by additional, targeted processing.

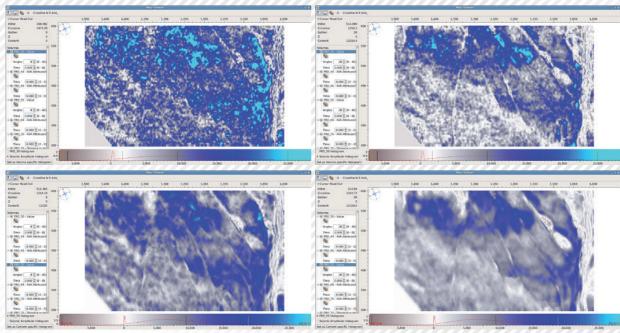
On-the-fly data conditioning is a cornerstone of the application, and essential to its "view and

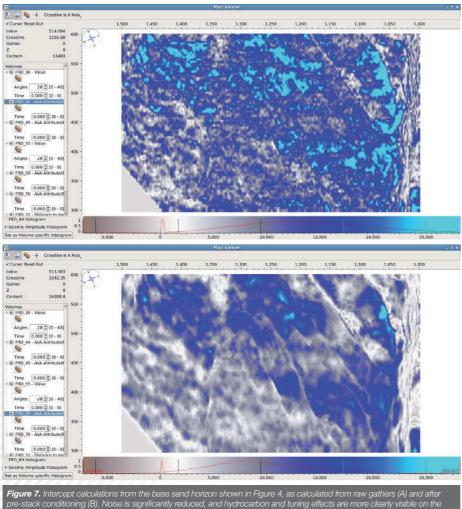
do" philosophy. Parallelization across cores reduces runtimes dramatically on compute intensive noise attenuation and gather flattening processes. Most post-migration filtering routines applied to gathers are wellsuited to parallelization. When Pre-Stack Pro is deployed in a scalable, multi-node system, full data conditioning workflows can

be executed on 105-106 gathers in a matter of hours. Users can combine all filter operations into a single master workflow, and QC results and differences for each operation in a new, multivolume 2D gather viewer. Most algorithms make extensive use of stencil codes, which efficiently distribute "bricks" of gathers to each core, to permit spatial

averaging within calculations. For example, spatial filtering of residual velocities calculated by Pre-Stack Pro's RNMO routine yields more stable results than corrections computed gather-bygather without filtering.

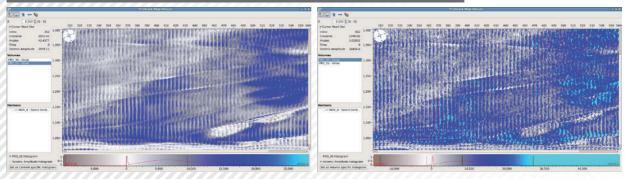
Ultimately, pre-stack noise filtering and flattening are applied to improve the spatial consistency of AVO results, and to reveal updip/





downdip amplitude changes that distinguish hydrocarbon and brine-filled reservoirs. For EAGE 2012, Sharp Reflections will release a new amplitude mapping module with Pre-Stack Pro 3.0, which extracts prestack and post-stack attributes directly from gathers in memory. Imported horizons are snapped to offset or angle traces to create pre-stack picks. Instantaneous or windowed amplitude statistics are displayed as multi-volume map animations (e.g. one map for each offset), or as pre-stack maps showing amplitudes for every pre-stack trace. With these new tools, interpreters can quickly identify and investigate amplitude anomalies without moving the data to their interpretation systems. Teams can immediately see the impact of data conditioning on partial stacks and AVA attributes, and update pre-drill risk assessments in nearreal time.

"Big Data" computing has the potential to dramatically reshape the way geophysicists carry out seismic reservoir characterization. Teams can seamlessly integrate data processing and amplitude interpretation in a single analysis flow, starting directly from migrated gathers. Faster software workflows will cut cycle times for reprocessing and improve the reliability of amplitude data for quantitative interpretation. Interpreters who embrace prestack methods will gain a greater understanding of their data, and generate more high-quality prospects in less time.



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